



BEGINNING

MOBILE PHONE

GAME PROGRAMMING

**Create four
complete
games:**

- Highway
- High Seas
- NetConnect4
- Space Out

CD Includes:

- Complete source code and ready-to-run program files for the examples and games developed in the book
- Programming primer for the Java programming language

Michael Morrison

SAMS

Beginning Mobile Phone Game Programming

Hussin A.Rothana



Beginning Mobile Phone Game Programming:

Beginning Mobile Phone Game Programming Book Review: Unveiling the Magic of Language

In a digital era where connections and knowledge reign supreme, the enchanting power of language has become more apparent than ever. Its ability to stir emotions, provoke thought, and instigate transformation is actually remarkable. This extraordinary book, aptly titled "**Beginning Mobile Phone Game Programming**," published by a very acclaimed author, immerses readers in a captivating exploration of the significance of language and its profound effect on our existence. Throughout this critique, we will delve into the book's central themes, evaluate its unique writing style, and assess its overall influence on its readership.

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Beginning Mobile Phone Game Programming Introduction

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