

Introduction to Computability Theory

Lecture4: Regular Expressions

Prof. Amos Israeli

Computability Theory An Introduction

Robert I. Soare



Computability Theory An Introduction:

Computability Theory Herbert B. Enderton, 2010-12-30 *Computability Theory An Introduction to Recursion Theory* provides a concise comprehensive and authoritative introduction to contemporary computability theory techniques and results The basic concepts and techniques of computability theory are placed in their historical philosophical and logical context This presentation is characterized by an unusual breadth of coverage and the inclusion of advanced topics not to be found elsewhere in the literature at this level The text includes both the standard material for a first course in computability and more advanced looks at degree structures forcing priority methods and determinacy The final chapter explores a variety of computability applications to mathematics and science *Computability Theory* is an invaluable text reference and guide to the direction of current research in the field Nowhere else will you find the techniques and results of this beautiful and basic subject brought alive in such an approachable way Frequent historical information presented throughout More extensive motivation for each of the topics than other texts currently available Connects with topics not included in other textbooks such as complexity theory

Computability Theory Neil D. Jones, 2014-06-20 *Computability Theory An Introduction* provides information pertinent to the major concepts constructions and theorems of the elementary theory of computability of recursive functions This book provides mathematical evidence for the validity of the Church Turing thesis Organized into six chapters this book begins with an overview of the concept of effective process so that a clear understanding of the effective computability of partial and total functions is obtained This text then introduces a formal development of the equivalence of Turing machine computability enumerability and decidability with other formulations Other chapters consider the formulas of the predicate calculus systems of recursion equations and Post s production systems This book discusses as well the fundamental properties of the partial recursive functions and the recursively enumerable sets The final chapter deals with different formulations of the basic ideas of computability that are equivalent to Turing computability This book is a valuable resource for undergraduate or graduate students

Computability Nigel Cutland, 1980-06-19 What can computers do in principle What are their inherent theoretical limitations These are questions to which computer scientists must address themselves The theoretical framework which enables such questions to be answered has been developed over the last fifty years from the idea of a computable function intuitively a function whose values can be calculated in an effective or automatic way This book is an introduction to computability theory or recursion theory as it is traditionally known to mathematicians Dr Cutland begins with a mathematical characterisation of computable functions using a simple idealised computer a register machine after some comparison with other characterisations he develops the mathematical theory including a full discussion of non computability and undecidability and the theory of recursive and recursively enumerable sets The later chapters provide an introduction to more advanced topics such as G del s incompleteness theorem degrees of unsolvability the Recursion theorems and the theory of complexity of computation *Computability* is thus a branch of

mathematics which is of relevance also to computer scientists and philosophers Mathematics students with no prior knowledge of the subject and computer science students who wish to supplement their practical expertise with some theoretical background will find this book of use and interest

Models of Computation Maribel Fernandez, 2009-04-14 A Concise Introduction to Computation Models and Computability Theory provides an introduction to the essential concepts in computability using several models of computation from the standard Turing Machines and Recursive Functions to the modern computation models inspired by quantum physics An in depth analysis of the basic concepts underlying each model of computation is provided Divided into two parts the first highlights the traditional computation models used in the first studies on computability Automata and Turing Machines Recursive functions and the Lambda Calculus Logic based computation models and the second part covers object oriented and interaction based models There is also a chapter on concurrency and a final chapter on emergent computation models inspired by quantum mechanics At the end of each chapter there is a discussion on the use of computation models in the design of programming languages

Computability Theory, 2010 *A Mathematical Primer on Computability* Amilcar Sernadas, Cristina Sernadas, Joao Rasga, 2018-11-07 The book provides a self contained introduction to computability theory for advanced undergraduate or early graduate students of mathematics and computer science The technical material is illustrated with plenty of examples problems with fully worked solutions as well as a range of proposed exercises Part I is centered around fundamental computability notions and results starting with the pillar concepts of computational model an abstract high level programming language computable function decidable and listable set proper universal function decision problem and the reduction technique for transferring decidability and listability properties The essential results namely Rice s Theorem Rice Shapiro s Theorem Rice Shapiro McNaughton Myhill s Theorem as well as Rogers Theorem and the Recursion Theorem are presented and illustrated Many to one reducibility and many to one degrees are investigated A short introduction to computation with oracles is also included Computable as well as non computable operators are introduced as well as monotonic and finitary operators The relationship between them is discussed in particular via Myhill Shepherdson s Theorem Kleene s Least Fixed Point Theorem is also presented Finally Part I terminates with a brief ing on the Turing computational model Turing reducibility and Turing degrees Part II of the book concentrates on applications of computability in several areas namely in logic undecidability of arithmetic satisfiability in propositional logic decidability in modal logic Euclidean geometry graphs and Kolmogorov complexity Nevertheless no previous knowledge of these subjects is required The essential details for understanding the applications are provided

Models of Computation Maribel Fernández, 2010-07-17 A Concise Introduction to Computation Models and Computability Theory provides an introduction to the essential concepts in computability using several models of computation from the standard Turing Machines and Recursive Functions to the modern computation models inspired by quantum physics An in depth analysis of the basic concepts underlying each model of computation is

provided Divided into two parts the first highlights the traditional computation models used in the first studies on computability Automata and Turing Machines Recursive functions and the Lambda Calculus Logic based computation models and the second part covers object oriented and interaction based models There is also a chapter on concurrency and a final chapter on emergent computation models inspired by quantum mechanics At the end of each chapter there is a discussion on the use of computation models in the design of programming languages

Computability Theory S. Barry Cooper, 2017-09-06 Computability theory originated with the seminal work of G del Church Turing Kleene and Post in the 1930s This theory includes a wide spectrum of topics such as the theory of reducibilities and their degree structures computably enumerable sets and their automorphisms and subrecursive hierarchy classifications Recent work in computability theory has focused on Turing definability and promises to have far reaching mathematical scientific and philosophical consequences Written by a leading researcher Computability Theory provides a concise comprehensive and authoritative introduction to contemporary computability theory techniques and results The basic concepts and techniques of computability theory are placed in their historical philosophical and logical context This presentation is characterized by an unusual breadth of coverage and the inclusion of advanced topics not to be found elsewhere in the literature at this level The book includes both the standard material for a first course in computability and more advanced looks at degree structures forcing priority methods and determinacy The final chapter explores a variety of computability applications to mathematics and science Computability Theory is an invaluable text reference and guide to the direction of current research in the field Nowhere else will you find the techniques and results of this beautiful and basic subject brought alive in such an approachable and lively way

Turing Computability Robert I. Soare, 2016-06-20 Turing s famous 1936 paper introduced a formal definition of a computing machine a Turing machine This model led to both the development of actual computers and to computability theory the study of what machines can and cannot compute This book presents classical computability theory from Turing and Post to current results and methods and their use in studying the information content of algebraic structures models and their relation to Peano arithmetic The author presents the subject as an art to be practiced and an art in the aesthetic sense of inherent beauty which all mathematicians recognize in their subject Part I gives a thorough development of the foundations of computability from the definition of Turing machines up to finite injury priority arguments Key topics include relative computability and computably enumerable sets those which can be effectively listed but not necessarily effectively decided such as the theorems of Peano arithmetic Part II includes the study of computably open and closed sets of reals and basis and nonbasis theorems for effectively closed sets Part III covers minimal Turing degrees Part IV is an introduction to games and their use in proving theorems Finally Part V offers a short history of computability theory The author has honed the content over decades according to feedback from students lecturers and researchers around the world Most chapters include exercises and the material is carefully structured according to importance and difficulty The book is

suitable for advanced undergraduate and graduate students in computer science and mathematics and researchers engaged with computability and mathematical logic Computability Douglas S. Bridges, 2012-12-06 Aimed at mathematicians and computer scientists who will only be exposed to one course in this area Computability A Mathematical Sketchbook provides a brief but rigorous introduction to the abstract theory of computation sometimes also referred to as recursion theory It develops major themes in computability theory such as Rice's theorem and the recursion theorem and provides a systematic account of Blum's complexity theory as well as an introduction to the theory of computable real numbers and functions The book is intended as a university text but it may also be used for self study appropriate exercises and solutions are included

The Foundations of Computability Theory Borut Robič, 2020-11-13 This book offers an original and informative view of the development of fundamental concepts of computability theory The treatment is put into historical context emphasizing the motivation for ideas as well as their logical and formal development In Part I the author introduces computability theory with chapters on the foundational crisis of mathematics in the early twentieth century and formalism In Part II he explains classical computability theory with chapters on the quest for formalization the Turing Machine and early successes such as defining incomputable problems c e computably enumerable sets and developing methods for proving incomputability In Part III he explains relative computability with chapters on computation with external help degrees of unsolvability the Turing hierarchy of unsolvability the class of degrees of unsolvability c e degrees and the priority method and the arithmetical hierarchy Finally in the new Part IV the author revisits the computability Church Turing thesis in greater detail He offers a systematic and detailed account of its origins evolution and meaning he describes more powerful modern versions of the thesis and he discusses recent speculative proposals for new computing paradigms such as hypercomputing This is a gentle introduction from the origins of computability theory up to current research and it will be of value as a textbook and guide for advanced undergraduate and graduate students and researchers in the domains of computability theory and theoretical computer science This new edition is completely revised with almost one hundred pages of new material In particular the author applied more up to date more consistent terminology and he addressed some notational redundancies and minor errors He developed a glossary relating to computability theory expanded the bibliographic references with new entries and added the new part described above and other new sections

Reflexive Structures Luis E. Sanchis, 2012-12-06 Reflexive Structures An Introduction to Computability Theory is concerned with the foundations of the theory of recursive functions The approach taken presents the fundamental structures in a fairly general setting but avoiding the introduction of abstract axiomatic domains Natural numbers and numerical functions are considered exclusively which results in a concrete theory conceptually organized around Church's thesis The book develops the important structures in recursive function theory closure properties reflexivity enumeration and hyperenumeration Of particular interest is the treatment of recursion which is considered from two different points of view via the minimal fixed point theory of continuous transformations and via the well

known stack algorithm Reflexive Structures is intended as an introduction to the general theory of computability It can be used as a text or reference in senior undergraduate and first year graduate level classes in computer science or mathematics

The Foundations of Computability Theory Borut Robič,2015-09-14 This book offers an original and informative view of the development of fundamental concepts of computability theory The treatment is put into historical context emphasizing the motivation for ideas as well as their logical and formal development In Part I the author introduces computability theory with chapters on the foundational crisis of mathematics in the early twentieth century and formalism in Part II he explains classical computability theory with chapters on the quest for formalization the Turing Machine and early successes such as defining incomputable problems c e computably enumerable sets and developing methods for proving incomputability in Part III he explains relative computability with chapters on computation with external help degrees of unsolvability the Turing hierarchy of unsolvability the class of degrees of unsolvability c e degrees and the priority method and the arithmetical hierarchy This is a gentle introduction from the origins of computability theory up to current research and it will be of value as a textbook and guide for advanced undergraduate and graduate students and researchers in the domains of computability theory and theoretical computer science

Turing's World 3.0 for Mac Jon Barwise,John Etchemendy,1993-07-01 Turing s World is a self contained introduction to Turing machines one of the fundamental notions of logic and computer science The text and accompanying diskette allow the user to design debug and run sophisticated Turing machines in a graphical environment on the Macintosh Turning s World introduces users to the key concpets in computability theory through a sequence of over 100 exercises and projects Within minutes users learn to build simple Turing machines using a convenient package of graphical functions Exercises then progress through a significant portion of elementary computability theory covering such topics as the Halting problem the Busy Beaver function recursive functions and undecidability Version 3 0 is an extensive revision and enhancement of earlier releases of the program allowing the construction of one way and two way finite state machines finite automata as well as nondeterministic Turing and finite state machines Special exercises allow users to explore these alternative machines

Handbook of Computability Theory E.R. Griffor,1999-10-01 The chapters of this volume all have their own level of presentation The topics have been chosen based on the active research interest associated with them Since the interest in some topics is older than that in others some presentations contain fundamental definitions and basic results while others relate very little of the elementary theory behind them and aim directly toward an exposition of advanced results Presentations of the latter sort are in some cases restricted to a short survey of recent results due to the complexity of the methods and proofs themselves Hence the variation in level of presentation from chapter to chapter only reflects the conceptual situation itself One example of this is the collective efforts to develop an acceptable theory of computation on the real numbers The last two decades has seen at least two new definitions of effective operations on the real numbers

Computable Analysis Klaus Weihrauch,2012-12-06 Is the exponential function computable Are

union and intersection of closed subsets of the real plane computable Are differentiation and integration computable operators Is zero finding for complex polynomials computable Is the Mandelbrot set decidable And in case of computability what is the computational complexity Computable analysis supplies exact definitions for these and many other similar questions and tries to solve them Merging fundamental concepts of analysis and recursion theory to a new exciting theory this book provides a solid basis for studying various aspects of computability and complexity in analysis It is the result of an introductory course given for several years and is written in a style suitable for graduate level and senior students in computer science and mathematics Many examples illustrate the new concepts while numerous exercises of varying difficulty extend the material and stimulate readers to work actively on the text **Computability** Nigel J. Cutland,1980

Computability Theory and Its Applications Peter Cholak,2000 This collection of articles presents a snapshot of the status of computability theory at the end of the millennium and a list of fruitful directions for future research The papers represent the works of experts in the field who were invited speakers at the AMS IMS SIAM 1999 Summer Conference on Computability Theory and Applications which focused on open problems in computability theory and on some related areas in which the ideas methods and or results of computability theory play a role Some presentations are narrowly focused others cover a wider area Topics included from pure computability theory are the computably enumerable degrees M Lerman the computably enumerable sets P Cholak R Soare definability issues in the c_e and Turing degrees A Nies R Shore and other degree structures M Arslanov S Badaev and S Goncharov P Odifreddi A Sorbi The topics involving relations between computability and other areas of logic and mathematics are reverse mathematics and proof theory D Cenzer and C Jockusch C Chong and Y Yang H Friedman and S Simpson set theory R Dougherty and A Kechris M Groszek T Slaman and computable mathematics and model theory K Ambos Spies and A Kucera R Downey and J Remmel S Goncharov and B Khoussainov J Knight M Peretyatkin A Shlapentokh Theories of Computability Nicholas Pippenger,2010-06-10 Broad in coverage mathematically sophisticated and up to date this book provides an introduction to theories of computability It treats not only the theory of computability the theory created by Alan Turing and others in the 1930s but also a variety of other theories of Boolean functions automata and formal languages as theories of computability These are addressed from the classical perspective of their generation by grammars and from the more modern perspective as rational cones The treatment of the classical theory of computable functions and relations takes the form of a tour through basic recursive function theory starting with an axiomatic foundation and developing the essential methods in order to survey the most memorable results of the field This authoritative account written by one of the leading lights of the subject will be required reading for graduate students and researchers in theoretical computer science and mathematics **The Pillars of Computation Theory** Arnold L. Rosenberg,2009-10-27 The abstract branch of theoretical computer science known as Computation Theory typically appears in undergraduate academic curricula in a form that obscures both the mathematical concepts that are central to the

various components of the theory and the relevance of the theory to the typical student This regrettable situation is due largely to the thematic tension among three main competing principles for organizing the material in the course This book is motivated by the belief that a deep understanding of and operational control over the few big mathematical ideas that underlie Computation Theory is the best way to enable the typical student to assimilate the big ideas of Computation Theory into her daily computational life

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